



Art

At Key Stage 1, the main characteristics of the National Curriculum are: using materials; drawing, using colour, pattern, texture, line, shape, form and space; and the study of a range of artists, craft makers and designers.

At Key Stage 2, the main characteristics of the National Curriculum are: using sketch books; drawing, painting and sculpture; and the study of great artists, architects and designers in history.

Each art unit will cover and develop knowledge, subject specific vocabulary and a set of skills.

Shield Row approach to Art & DT



Explore

Each art unit will begin with a study of an artist's work and/ or a specific technique. This will allow the children to build their knowledge of art, artists and techniques, ask questions about pieces of art, develop opinions on pieces of art, and understand purpose, mood and the effect art can have.

Know



Experiment



Explain

Following exploration, the children will develop their skills through a variety of activities using a range of media and techniques. They will know how to create specific techniques and use various equipment/ media. They will be able to experiment with different styles, techniques and media. They will be given the opportunity to explain their choices of colour, media and technique.

Children's art portfolios will show progression of skills, knowledge and vocabulary.



Design Technology

At Key Stage 1 and 2, the main characteristics of the National Curriculum are: designing, making, evaluating, using technical knowledge and food technology.



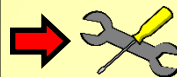
Design

Children will then use their knowledge/ research to develop design criteria (product specification) and produce their own design/ plan for a purposeful, functional product which meets this criteria. In KS1, this may be a labelled drawing and a verbal or written explanation of their design/ design choices. In KS2, this may be a range of annotated drawings/ sketches that show refinement over time, and are accompanied by convincing justifications. It may also include the use of Computer Aided Design (CAD).

Explore



Each DT unit will begin with a study of product design or a designer's work. This will allow the children to build their understanding of design, develop their knowledge of designers and inform their own design work as well as provide opportunities for market research



Make

The children will then use their plans and select appropriate tools to enable them to make their product. In KS2, children may make a prototype before their final design. Children will be able to cut, shape, join and finish accurately using a wide range of materials, including: construction, textiles and ingredients.



Evaluate

In KS1, children will be able to explain what works well and not so well in their final product and may have opportunities to further improve their model e.g. making it stronger or more stable.

In KS2, children will be able to explain why a finished product has, or has not been, successful. They will be able to test their product and make suggestions for improvement, altering their original plans to reflect this. Children will evaluate the appearance and function of their final product against the product specification criteria.

Children may be able to re-make or alter their final product following evaluation.

Presentation and accuracy at all stages is important and high expectations should be modelled and expected.